

Physics 200A

Fall 2013

I.) Basic Lagrangian Mechanics. (Read L&L: Chopt 1, 2)

→ Principle of Least Action / Hamilton's Principle

If system of point particles (i.e. no internal degrees of freedom), such that

- Parametrized by generalized coordinates q_1, q_2, \dots, q_s and generalized velocities $\dot{q}_1, \dot{q}_2, \dots, \dot{q}_s$ where $q_i = q_i(t)$

(N.B. time is parameter).

N.B. Generalized coordinates need not correspond to usual/familiar coordinate system.

- let system be described by a function $L = L(q_i, \dot{q}_i, t)$.

 L is Lagrangian.

explicit time dependence possible

Then:

Trajectory $q_1(t_1) \rightarrow q_2(t_2)$ is one

which minimizes action S

$$S = \int_{t_1}^{t_2} dt L(q, \dot{q}, t)$$

Action - functional of trajectory $q_i(t)$
- enables g.c.

i.e. trajectory selected by Principle of

Least Action.

Observations:

- variational principle allows use of generalized coordinates

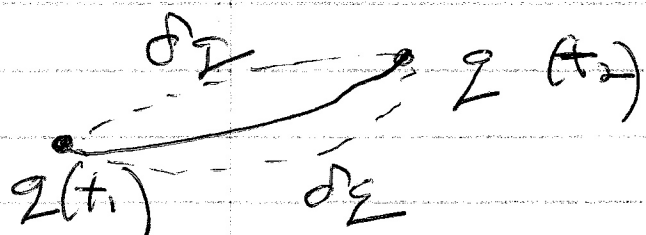
i.e. S minimized, parametrization independent. S not calculated.

- S it-self not determined. EOM is determined.

- PLA is energy method, as
 $L = T - U$ (tbd)

Now, consider variation of (necessary, not sufficient, for minimization) S :

$$\delta S = \int_{t_1}^{t_2} dt \left(\frac{\partial L}{\partial \dot{q}} \delta \dot{q} + \frac{\partial L}{\partial q} \delta q \right)$$



exchange deriv.

$$= \int_{t_1}^{t_2} dt \left(\frac{\partial L}{\partial \dot{q}} \frac{d}{dt} (\delta q) + \frac{\partial L}{\partial q} \delta q \right)$$

$$= \frac{\partial L}{\partial \dot{q}} \delta q \Big|_{t_1}^{t_2} + \int_{t_1}^{t_2} dt \delta q(t) \left(\frac{\partial L}{\partial q} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) \right)$$

but $\delta q(t_{1,2}) = 0$, i.e. on end points, so

$$\delta S = \int_{t_1}^{t_2} dt \delta q(t) \left(\frac{\partial L}{\partial q} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) \right)$$

and $\delta S = 0$ for all δq , iff:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = 0 \quad - \left\{ \begin{array}{l} \text{Lagrange's} \\ \text{Equation} \end{array} \right.$$

Observe:

- Lagrange's equations determine trajectory $q(t)$. I.C.'s will be needed for solution.
- L.E. are PDE
- Lagrangian invariant to dF/dt addition (ie. undetermined $+dF/dt$).

ie.
$$S = \int dt L \rightarrow \int dt (L + dF/dt)$$

$$= S_0 + F(q(t_2)) - F(q(t_1))$$

$$\delta S = \delta S_0 + \delta \left(\Delta F \right)$$

$\delta F/dt \nearrow$
 $\delta q|_{t_2, t_1}$

$$\text{but } \delta q(t_{2,1}) = 0$$

$$\delta S = \delta S_0 \rightarrow \text{no change in trajectory or physics.}$$

Some obvious questions:

- is $z(t)$ obtained so a minimum of S ?

\Rightarrow Well, not really... but is an extremum.

- what is L ?

N.B. We know $L = T - V$

\downarrow
 kinetic energy

\rightarrow {potential energy}

but what if we didn't?

\Rightarrow Structure of L :

- generally, by symmetry

i.e. consider free particle:

- here non-relativistic

- space-time homogeneity $\Rightarrow L$ cannot depend on x, t ; only on v

- space-time isotropy $\Rightarrow L$ depends on $v^2 = \underline{v} \cdot \underline{v}$, only (not $\underline{v} \rightarrow$ has

direction content

$$L = L(v^2)$$

Aside: why $L = L(v^2)$ and $\partial L / \partial v^2 = m/2$ } and why not $L(v^2) \sim (v^2)^{1/2}$?

→ Principle of (Galilean) Relativity:

⇒

For two frames of reference related by infinitesimal Galilean boost trajectories must be same.

$$\begin{cases} r = r' + \underline{V}t \\ t = t' \quad \underline{v} = \underline{v}' + \underline{V} \end{cases}$$

Approach: show $L(v + \underline{d}v)^2$ and $L(v^2)$ differ by dF/dt if $\partial L / \partial v^2 = \text{const.}$

$$\text{Check: } L[(v + \underline{d}v)^2] - L(v^2)$$

$$\approx L(v^2) + (2\underline{v} \cdot \underline{d}v) \left(\frac{\partial L}{\partial v^2} \right) + \frac{d^2v^2}{2} \left(\frac{\partial^2 L}{\partial v^4} \right) - L(v^2)$$

$$= (2\underline{v} \cdot \underline{d}v) \frac{\partial L}{\partial v^2}$$

Now, if $\partial L / \partial v^2$ indep v^2 - i.e. constant :

$$L(\underline{v} + \delta \underline{v})^2 - L(\underline{v})^2 \approx m \underline{v} \cdot \delta \underline{v}$$

$\delta \underline{v}$ fixed parameter, so:

$$\approx \frac{d}{dt} (m \underline{x} \cdot \delta \underline{v})$$

$$= df/dt \rightarrow \text{irrelevant}$$

or $\frac{\partial L}{\partial v^2} = \text{const} = \frac{m}{2}$, by correspondence.

Notes: $m > 0$ for minimum in S .

Thus: for free particle.

$$L = \frac{1}{2} m v^2, \quad \text{by symmetry and Galilean relativity}$$

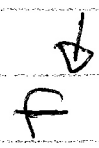
\Rightarrow Newton's 1st Law. \hookrightarrow kinetic energy.

N.B. To show:

$$\Delta L = \frac{m}{2} (\underline{v} + \underline{V})^2 - \frac{m v^2}{2}$$

$$= \cancel{\frac{m\underline{v}^2}{2}} + m\underline{v} \cdot \underline{V} + \frac{1}{2} m \underline{V}^2 - \cancel{\frac{m\underline{v}^2}{2}}$$

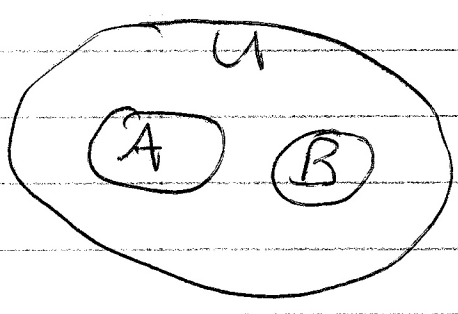
$$= \frac{d}{dt} (m\underline{x} \cdot \underline{V} + \frac{1}{2} m \underline{V}^2)$$



So : $L_{\text{Free particle}} = m\underline{v}^2/2 \rightarrow \text{see } \underline{89}$

= For interacting particles, i.e. not free!

→ useful to introduce concept of open, closed system.



U ≡ universe
A, B → systems

systems :

closed → non-interacting
open → interacting

if U formed by two, closed subsystems A, B (i.e. 2 free particles)

K.E. for standard coords:

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2 + \dot{z}^2), \quad \text{Cartesian}$$

$$T = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2 + \dot{z}^2), \quad \text{Cylindrical}$$

$$T = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2 + r^2 \sin^2 \theta \dot{\phi}^2), \quad \text{spherical}$$

no. 1

$$dl^2 = dx^2 + dy^2 + dz^2$$

$$dl^2 = dr^2 + r^2 d\theta^2 + dz^2$$

$$dl^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2$$

$$L_u = L_A + L_B \Rightarrow$$

Lagrangians for closed sub-systems additive \Rightarrow i.e. 2 systems ^{together} must asymptote to ^{for} that for sum of L's for individual systems, at large separation.

[\rightarrow Consider 2 particles \Rightarrow must go to 2 indiv. free particles.]

Now, in non-relativistic limit:

For system of interacting particles which is closed, Lagrangian can be written as:

$$L = \sum_i \frac{m_i v_i^2}{2} + Q(r_1, r_2, \dots)$$

\downarrow
interaction potential
 \Rightarrow function of coordinates only

1. Dirac - $v \ll c$ ($c \rightarrow \infty$)

1. Dirac \Rightarrow particle "feels" effect of neighbor at retarded time

- $r(t - \frac{|\Delta r|}{c}) \rightarrow r(t) \Rightarrow$ instantaneous $c \rightarrow \infty$

$$\frac{dP_L}{dt} = \frac{\partial Q}{\partial r_1}(r_1, r_2, t) = 0$$

$$r_2 = r_1 \left(t - \frac{|r_1 - r_2|}{c} \right) \xrightarrow{c \rightarrow \infty} r_2(t)$$

→ Now, in event that $q_i = x_i$ (generalized coordinates are Cartesian coordinates),

know Lagrange's equations must reduce to Newton's Laws.

(Correspondence argument for Q, L).

L. E.:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \underline{v}_i} \right) - \frac{\partial L}{\partial x_i} = 0$$

$$\Rightarrow \frac{d}{dt} \left(\frac{\partial Q}{\partial \underline{v}_i} \right) - \frac{\partial Q}{\partial x_i} = 0$$

$$\equiv \frac{d}{dt} \left(\underline{p}_i \right) - \frac{\partial Q}{\partial x_i} = 0$$

$$Q = -V$$

$$L = T - U$$

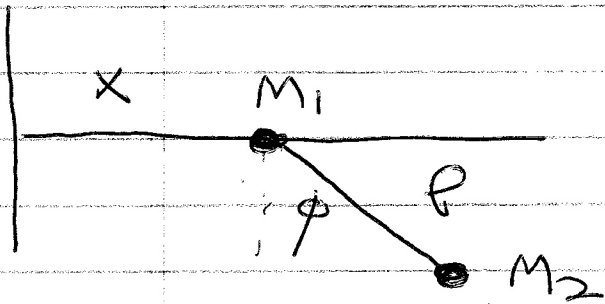
also natural to coin terminology:

$z_i \equiv$ generalized coordinate

$p_i = \frac{\partial L}{\partial \dot{z}_i} \equiv$ generalized momentum

Examples:

i) (Trivial)



Pendulum attached to freely sliding M_1 .

computing energies:

$$M_1 \Rightarrow T_1 = \frac{1}{2} M_1 \dot{x}^2$$

GC: x, ϕ

$$U = 0$$

$$M_2 \Rightarrow T_2 = \frac{1}{2} M_2 \left[\dot{x}^2 + \dot{y}^2 \right]$$

$$= \frac{1}{2} M_2 \left[(x + l \sin \phi)^2 + (l \cos \phi)^2 \right]$$

$$U = mgl(1 - \cos \phi)$$

$$L = \frac{1}{2} M_1 \dot{X}^2 + \frac{1}{2} M_2 \left[\dot{X}^2 + 2Xl\dot{\phi}\cos\phi + l^2\cos^2\phi\dot{\phi}^2 + l^2\sin^2\phi\dot{\phi}^2 \right] - mg l (1 - \cos\phi)$$

$$L = \frac{1}{2} (M_1 + M_2) \dot{X}^2 + M_2 \left[\frac{l^2}{2} \dot{\phi}^2 + \cancel{Xl\dot{\phi}\cos\phi} \right] + mg l \cos\phi - \cancel{mg l}$$

↑
coupling

and EOM for X, ϕ follow.